### Debrief /20

As a team, reflect on your completed narrative and any peer feedback. **Ensure that you make the recording of your discussion available to the teacher by the end of the class.**

You should consider appointing someone to keep track of time (to make sure you address all of the questions), someone to setup and manage the recording device, and someone to chair the meeting (to help facilitate discussion). **Every team member must contribute to the discussion.**

* /10 Discuss **what went well,** **what didn’t**, and **key lessons learned** in the following areas:
  + Collaboration and managing the project (*ELA 20-2 3.2.4b; 5.2.2)*
  + Writing
  + Art and design *(COM1005 5)*
  + Using technology
  + Solving problems
* /10 How can we use can hypermedia narratives to explore the moral dilemmas we face in life?
  + Discuss from the experience as designers. Support your ideas with examples from the design process (considering collaboration, writing, designing, and using technology). *(ELA 20-2 2.2.1d)*
  + Discuss from the experience as players. Support your ideas with examples from your narrative or other teams’ narratives. *(ELA 20-2 5.2.1b)*